# Sebastian Nagel

## Lead Software Engineer and Architect

I am a freelance software engineer that gets excited about functional programming languages, compilers and distributed systems, while needing to touch grass and rock on a regular basis.

### Experience

2021 - current **Consultant / Lead Software Engineer**, nCoding GmbH, Liechtenstein

Working as individual contributor, architect, manager and consultant on projects in the blockchain research & development space, implementing novel scientific research using functional programming.

Notable clients: Input Output Global, Book.io, SundaeSwap Labs

- O Distributed ledger technology implemented layer two technology for the Cardano blockchain. Starting from research papers, we prototyped, architected and realized a production-grade off-chain transaction processing system C cardano-scaling/hydra. This required intimate knowledge of the eUTxO ledger model, plutus smart contracts and the cardano-node.
- Engineering management built up, mentored and directly managed a team of 4 senior engineers, while also being responsible for the roadmap and engineering practices in two teams of 4 each.
- Property-based testing of pure code and stateful systems, with model-based techniques and dynamic logic using hedgehog and Quickcheck in Haskell.
- Formal methods regularly formalized protocols in non-mechanized technical specification with occasional exposure to Agda and theorem provers.
- Consulting multiple projects in the Cardano ecosystem on how to build decentralized applications, optimize on-chain code and provide general research & development support.

2016 – 2020 Senior Software Engineer, Franka Emika GmbH, Munich - Www.franka.de

2014 – 2016 **Software Engineer**, *KBee AG*, Munich

2013 – 2014 Software Engineer, Kastanienbaum, Munich

Being involved from the beginning in creating the robot programming environment at Franka Emika, KBee and Kastanienbaum, I covered topics like

- Robot programming language design created formal syntax and semantics, parsers, type checker and interpreter for a robot programming language mostly written in Haskell
- Service oriented architectures design and implementation of a ZeroMQ based Middleware layer, message description language, message code-generation, Haskell tools and C-library
- REST API server Haskell backends using Snap and Servant/WAI

- Web frontends design and development of single-page applications in JavaScript ES6 and Pure-Script using React and Halogen
- Hardware and systems programming interface with hardware devices over Serial/UART or CAN using C++ and Haskell
- o **Embedded Linux** maintaining the cross-toolchain build environment for an operating system
- Release management and versioning of the Panda research product, including legal aspects like open-source license compliance
- Continuous integration and deployment setting up and maintaining jobs using Jenkins, Docker containers for distribution and orchestration in multiple environments
- **Planning and coordinating** an open-source C++ library for low-level robot control and ROS interfaces, 4-5 people team in an agile Scrum process and a cloud platform with web application, integrating a robot system with over-the-air (OTA) updates and asset delivery, two teams of 5-6 developers each (Franka World).

#### Education

2011 – 2014 MSc Robotics, Cognition and Intelligence, TU Munich

Interdisciplinary course of computer science, mechanical and electrical engineering covering topics like Robotics, Control, Computer Vision and Machine Learning

2008 – 2011 BSc Computer Science, FH Dornbirn

Academic

Master thesis A dynamic, distributed and service-oriented robot control architecture

ML project Segmenting and classifying GPS traces to identify types of transportation

#### Skills

Using daily Emacs, Haskell, Nix, NixOS, Linux, LaTeX, Docker, Typescript

Used to GCP, AWS, Purescript, Rust, C, C++, Golang, Python, Java

Want to use more Rust, Agda

#### Side projects

garmin-otp- Garmin ConnectIQ Widget to generate HOTP/TOTP one time passauthenticator words, basically a SHA1 implementation in the MonkeyC language \$\infty\$ ch1bo/garmin-otp-authenticator\$

ambicam Python scripts using OpenCV on a RaspberryPi with PiCamera to send illumination data to an "ambilight" setup • ch1bo/ambicam

#### Interests

Mountains Sport-, alpine- and ice-climbing, cross-country skiing and hiking the alps

Science Fiction Some authors I like are Daniel Suarez, Ernest Cline, Ramez Naam

Gaming CS, Apex, LoL, Rocket League back in the days, nowadays mostly single player